

HIGH SOCIETY

DAVE SIM

DAVE SIM HIGH SOCIETY

CEREBUS
BOOK
2
AARDPAK
VANAHHEIM
INC.



NOTE ON THE 11th PRINTING OF CEREBUS VOLUME TWO

There were times when it seemed as if this book would never be completed. Starting last summer, Sandeep Atwal was scanning all of the original pages from HIGH SOCIETY still in the Cerebus Archive (182 of the 500) as well as using my brand new photo-negative scanner to scan the original negatives which needed to be cut apart from the "flats" they were on (8 pages per flat: that's how web-offset printing was/is done). With Kickstarter providing much-needed revenue for an audio-digital version of HIGH SOCIETY (\$63K largely eaten up with expenses but paying Sandeep for a period of time to do scanning), (scanning so that he thought his brain would melt and turn to cream cheese -- pretty much the way I felt annotating all the material and performing it into a microphone, as well as spending 12 hours a day signing comic books and doing sketches).

I finally overcame what I had come to see as my paranoia about letting irreplaceable material off-site or out of secure off-site storage. "*Dave, seriously, what do you think is going to happen to them a few miles down the road in Waterloo?*"

On August 23rd, just after I had delivered the last of the negatives to Sandeep, I got my answer. Turns out the question wasn't rhetorical. In late afternoon, the building his apartment was in burned to the ground. He was able to get out with just his wallet and the clothes on his back. He's still just sleeping on a friend's couch and looking for work in a city where layoffs are the order of the day. We're going to do further benefit auctions for him (and thanks to all who donated on the first round!) when he has a job and a place to live, so stay tuned.

Into the breach stepped George Peter Gatsis who is known for his restoration abilities on comic art (GeorgePeterGatsis.com) that needs to be shot from printed copies and extent materials. Which he has been doing -- tirelessly and for no pay -- since last August. Just for the record: there are 504 comic pages in total, 182 pages of original art in the Cerebus Archive which could be and were scanned, 200 negatives (issues 41 to 50) were destroyed in the fire before they could be scanned, and 130 pages needed to be recreated from scratch from the best possible printed copies of the books, the Dave Sim File Copies: 20 of each, I had bagged, boarded and stored as each was printed, starting with No.1 in 1977.

Just a partial list of what George has accomplished:

All of the lettered text on page 18 has been cleaned up, more clarity in the dark areas in the 1st, 4th and 5th panels (particularly the 5th panel) has been clarified by meticulous tweaking. Oh and now missing for 30 years, Cerebus' 30 per cent dot screen is placed on his leg in panel 1.

More detail in the tones has been recreated on pages 26, 27, 29, 30, 32, 33, 36, 37.

On page 39 there is new cropping on the black border and the page number has been installed in white in the black border.

The page 49 title has been cleaned up.

All of the pages in MIND GAME II (originally issue 28: pages 49 to 68 of this book) have been extensively worked over to have the light and dark fleck tones I used on the backgrounds cleaned up and enhanced for greater detail and clarity.

Page 57 is also notable for the clean-up and clarity in the dark tones.

Page 70: in the third panel there is significantly greater clarity and definition in the floor.

Page 76 and 89: more detail in the tones in all of the panels.

Page 104: Finally has a 30% gray tone on Cerebus in panel 4, which has been missing from the day it was first published in the early 1980s!

Page 109: more detail in the tones.

Page 110: a significant improvement in the clarity in the cross-hatched pen work on the Roach's forehead in panel 4.

Page 129: improved clarity in the "Alliance" title lettering.

Page 149: more detail in the tones.

Page 158: the border pattern in bottom right under Cerebus' "WIPE THAT GRIN..." balloon has been cleaned up.

Page 173: - Although I tried to keep everything to reconstruction without defacing the original material by re-drawing it (I don't...and can't...ink or letter the way I did thirty years ago, so doing so seems, at least technically, like defacement), I actually re-lettered the "SLAM" sound effect since it was filling in because of my original inking. And it seemed like a purely technical correction. But I'm still not sure I haven't defaced the page.

Pages 254, 255, 258 and 259 - the typed page insets have been cleaned up.

Pages 270 to 288 - more detail brought out in the dark tones.

Page 302 - more detail in the fine lines.

Page 309 to 312 - the "Goat" story logo has been cleaned up, the horizontal lines and type repositioned to be consistent. The artwork has been registered to bleed correctly and match up with its facing page.

Pages 313 and up - all the panel borders, thick line and double line (thick AND thin) have been cleaned up and closed where they were broken.

Page 346 - panels 7 and 11 now have Cerebus' (again, missing for 30 years) 30 per cent dot screen.

Pages 493 to 495 - the "ECHO" display lettering has more detail and definition.

At this point, we thought we were done when George supplied me with the following list of pages, indicating which pages were rescanned from the original comic books (the Dave Sim file copies) and which pages had been scanned from the original artwork in the Cerebus Archive.

I noticed, a couple of weeks later, that the earliest art page to be scanned was from issue 41. What had happened to the scans from issues 26 through 40 (of which there are roughly 60 pages in the Cerebus Archive)? There's no real answer to that, so at the 11th hour it was necessary to dig those pages out of off-site storage again and have them scanned, again, at 600 dpi. At the same time, George noticed that there were small hairline scratches on many of the pages scanned for volume 1. George re-inspected volume 1, fixing the problem in the films and incorporated the last 60 pages into volume 2.

The job isn't done and -- even as we let this latest/best-possible-under-the-circumstances printing go ahead -- I'll call your attention to the fact that the only original art scanned for this edition that was NOT from the Cerebus Archive are the pages that were supplied by Brian Stockton, page 20 of issue 41 and Daniel, Daniel Parker, King of the Wild Frontier, page 3 of issue 46. Thank you, Brian and Dan! I'm hoping everyone will "pitch in" and help track down as many of the pages that are out there that haven't been scanned and get them scanned for us. In many cases, this involves "de-framing" the page, getting it scanned and then re-framing it. Having had the experience of doing that with Gerhard's cover of the Regency Hotel, I have to say that the cost is really quite reasonable: \$16 to have it de-framed and re-framed, and it is a large two foot by three foot piece. If you want help financing your own de-framing and scanning and re-framing, please mention it when you (hopefully) contact George with your "Cerebus Page In the Wild".

Send scans - one at a time, please - scanned at 600 dpi, RGB - to George Gasis at: tbdeinc@gmail.com

I've also acquiesced to the universal preference for white paper instead of newsprint (so far as I know Chester Brown and I are the only two people who prefer comics on newsprint to comics on white paper). While it's not how I pictured/picture or prefer the artwork to be, sometimes you how to bow before the universal consensus. It should certainly help with some of the recreated detail and the detail laser scanned for the first time from the original negatives and artwork.

Also, if you happen to be on the internet, drop by for a visit at CerebusDownloads.com.

Thanks to everyone for their patience and help through this very trying experience, the longest period of time that HIGH SOCIETY has been out of print since the late 1980's.

Dave Sim
Kitchener, Ontario
18 March 13

LIST OF ORIGINAL CEREBUS VOLUME TWO ART.

| PAGE # | ISSUE # & PAGE # | COURTESY OF | CONTACT | SUBMITTED BY |
|------------|------------------|-----------------|---------------------|-----------------|
| 17 | c26 p09 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 18 | c26 p10 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 23 | c26 p15 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 24 | c26 p16 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 26 to 28 | c26 p18 to p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 33 | c27 p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 54 to 56 | c28 p06 to p08 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 58 to 61 | c28 p10 to p13 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 69 | c29 p01 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 71 | c29 p03 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 77 | c29 p09 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 80 | c29 p12 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 82 | c29 p14 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 86 | c29 p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 91 to 95 | c30 p03 to p07 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 98 | c30 p10 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 99 | c30 p11 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 101 | c30 p13 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 102 | c30 p14 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 104 to 106 | c30 p16 to p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 114 to 116 | c31 p06 to p08 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 134 | c32 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 135 | c32 p07 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 142 to 144 | c32 p14 to p16 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 146 | c32 p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 153 | c33 p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 154 | c33 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 160 | c33 p12 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 163 | c33 p15 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 164 | c33 p16 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 166 | c33 p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 171 | c34 p03 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 179 to 181 | c34 p11 to p13 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 183 to 185 | c34 p15 to p17 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 187 | c34 p19 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 194 | c35 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 196 to 199 | c35 p08 to p11 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 201 to 203 | c35 p13 to p15 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 207 | c35 p19 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 209 to 228 | c36 p01 to p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 230 to 232 | c37 p02 to p04 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 235 to 242 | c37 p07 to p14 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 245 | c37 p17 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 246 | c37 p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 251 to 253 | c38 p03 to p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 257 to 259 | c38 p09 to p11 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |

Check CerebusDownloads.com for the most up to date list and examples of the reconstruction process.

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| 287 | c39 p19 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 289 | c40 p01 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 293 | c40 p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 294 | c40 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 299 to 305 | c40 p11 to p17 | Brian Stockton | Brian Stockton | Brian Stockton |
| 318 | c41 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 319 | c41 p07 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 321 | c41 p09 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 323 | c41 p11 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 327 to 330 | c41 p15 to p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 332 | c41 p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 333 to 335 | c42 p01 to p03 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 337 to 345 | c42 p05 to p13 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 351 | c42 p19 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 352 | c42 p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 353 | c43 p01 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 354 | c43 p02 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 357 to 362 | c43 p05 to p10 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 364 | c43 p12 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 366 to 368 | c43 p14 to p16 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 371 | c43 p19 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 372 | c43 p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 373 | c44 p01 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 375 | c44 p03 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 390 | c44 p18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 415 | c46 p03 | Dan Parker | Dan Parker | Dan Parker |
| 423 | c46 p11 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 434 | c47 p02 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 440 | c47 p08 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 446 | c47 p14 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 448 to 450 | c47 p16 to 18 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 454 | c48 p02 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 457 | c48 p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 458 | c48 p06 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 460 | c48 p08 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
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| 474 | c49 p02 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 477 | c49 p05 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 484 to 489 | c49 p12 to p17 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 492 | c49 p20 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 493 | c50 p01 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 494 | c50 p02 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |
| 505 | c50 p13 | Cerebus Archive | George Peter Gatsis | Cerebus Archive |

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Here is an example of before and after of page 142 film negative scan (top image) and...



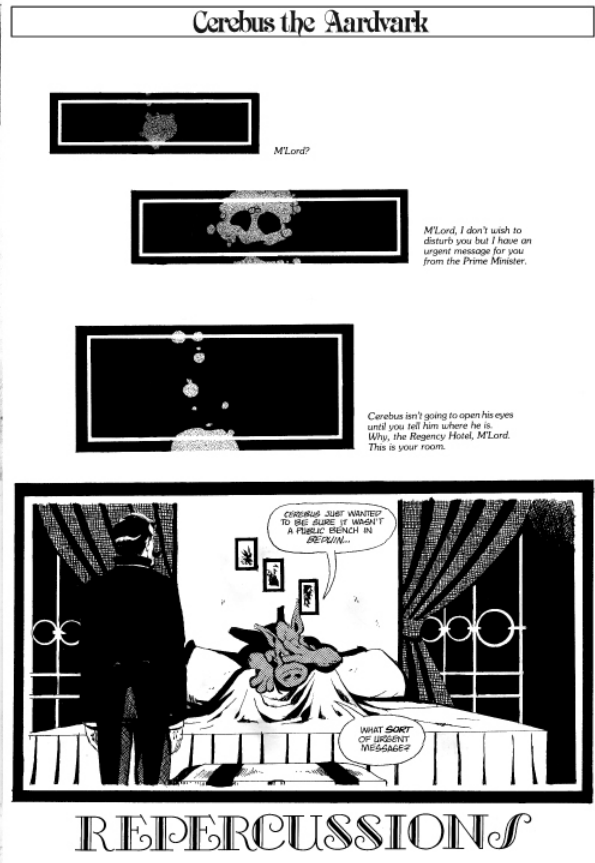
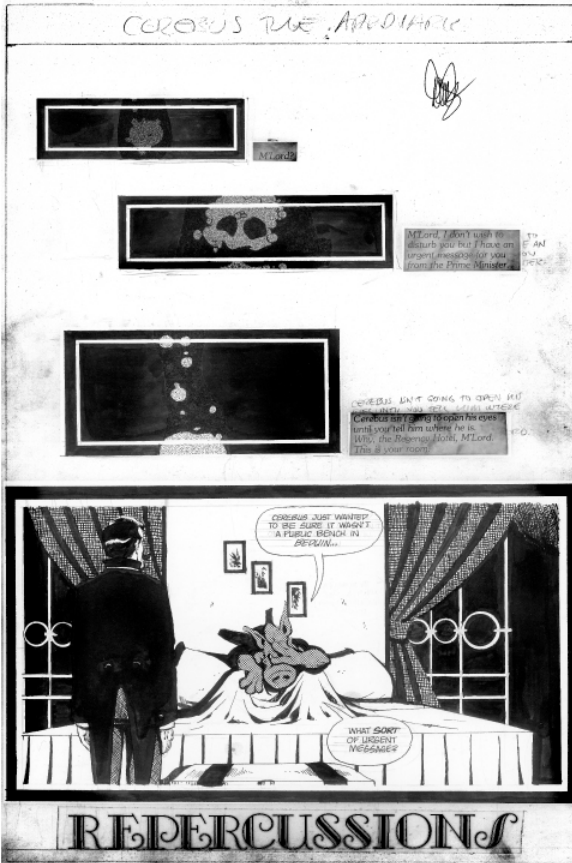
...original art board scan (bottom image).



Here is an example of before and after of page 69.
An original art board scan below and...

...the original art board cleaned up, with a remastered logo banner in place.

Cerebus NO. 29
Page No. 1



CLOSE UP EXAMPLE:

Here is one of the many opening page banner logos that have been photocopied many times over. Notice the type swelling into each other and the rough line rules above and below.

Cerebus the Aardvark

Here is the remastered logo banner that replaces a lot of the damaged film and aged art boards.

Cerebus the Aardvark

ACTUAL SIZE EXAMPLE:

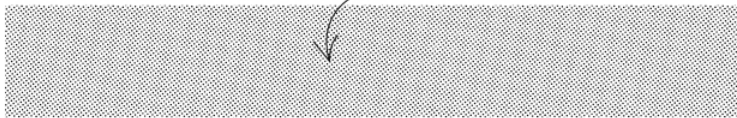
Before

Cerebus the Aardvark

After

Cerebus the Aardvark

Here is a before and after of the (30% dot screen), inserted onto Cerebus for the first time.



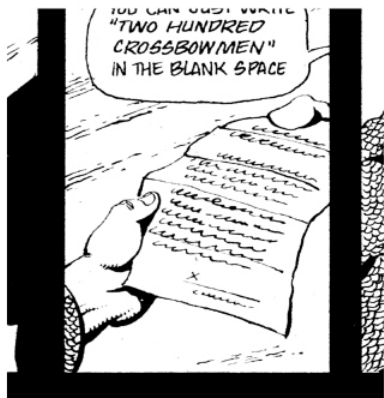
Before



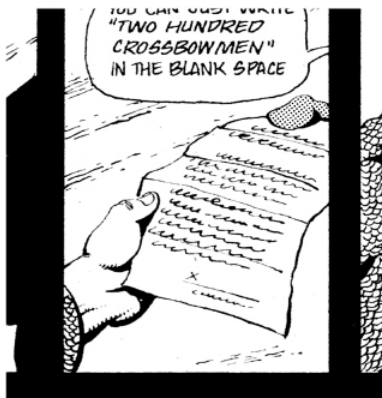
After



Before



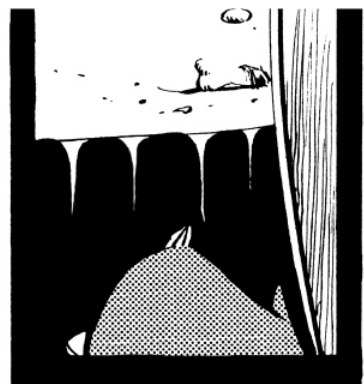
After



Before



After



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